

PART 1 - GENERAL

1.1 RELATED
REQUIREMENTS

- .1 Division 14.

1.2 ACCESS AND
EGRESS

- .1 Design, construct and maintain temporary "access to" and "egress from" work areas, including stairs, runways, ramps or ladders and scaffolding, independent of finished surfaces and in accordance with relevant municipal, provincial and other regulations.

1.3 USE OF SITE AND
FACILITIES

- .1 Execute work with least possible interference or disturbance to normal use of premises. Make arrangements with Departmental Representative to facilitate work as stated.
- .2 Maintain existing services to building and provide for personnel and vehicle access.
- .3 Where security is reduced by work; provide temporary means to maintain security.
- .4 Departmental Representative will assign sanitary facilities for use by Contractor's personnel. Keep facilities clean.
- .5 Use only elevators, dumbwaiters, conveyors or escalators existing in building for moving workers and material.
.1 Protect walls of passenger elevators, to approval of Departmental Representative prior to use.
.2 Accept liability for damage, safety of equipment and overloading of existing equipment.
- .6 Closures: protect work temporarily until permanent enclosures are completed.

1.4 ALTERATIONS,
ADDITIONS OR
REPAIRS TO EXISTING
BUILDING

- .1 Execute work with least possible interference or disturbance to building operations and normal use of premises. Arrange with Departmental Representative to facilitate execution of work.

1.5 EXISTING
SERVICES

- .1 Notify, Departmental Representative and utility companies of intended interruption of services and obtain required permission.
- .2 Where Work involves breaking into or connecting to existing services, give Departmental Representative 48 hours of notice for necessary interruption of mechanical or electrical service throughout course of work. Keep duration of interruptions minimum. Carry out interruptions after normal working hours of occupants, preferably on weekends.
- .3 Provide safe access and egress for personnel and vehicular traffic.

1.6 SPECIAL
REQUIREMENTS

- .1 Paint and carpet public or Departmental Representative occupied areas Monday to Friday from 18:00 to 07:00 hours only and on Saturdays, Sundays, and statutory holidays.
- .2 Carry out noise generating Work Monday to Friday from 18:00 to 07:00 hours and on Saturdays, Sundays, and statutory holidays.
- .3 Ensure Contractor's personnel employed on site become familiar with and obey regulations including safety, fire, traffic and security regulations.
- .4 Keep within limits of work and avenues of ingress and egress.
- .5 Ingress and egress of Contractor vehicles at site is limited. To be discussed with the Departmental Representative during pre-construction start-up meeting.
- .6 Deliver materials outside of peak traffic hours 17:00 to 07:00 and 13:00 to 15:00 unless otherwise approved by Departmental Representative.

- 1.7 SECURITY
- .1 Comply with smoking restrictions. Smoking is not permitted.
 - .2 Where security has been reduced by work of contract, provide temporary means to maintain security.
 - .3 Security escort:
 - .1 Personnel employed on this project must be escorted when executing work in non-public areas during normal working hours. Personnel must be escorted in all areas after normal working hours.
 - .2 Submit an escort request to Departmental Representative at least 14 days before service is needed. For requests submitted within time noted above, costs of security escort will be paid for by Departmental Representative. Cost incurred by late request will be Contractors responsibility.
 - .3 Any escort request may be cancelled free of charge if notification of cancellation is given at least 4 hours before scheduled time of escort. Cost incurred by late request will be contractors responsibility.
 - .4 Calculation of costs will be based on average hourly rate of security officer for a minimum of 8 hours per day for late service request and of 4 hours for late cancellations.

PART 2 - PRODUCTS .1 Not Used

PART 3 - EXECUTION

3.1 NOT USED .1 Not Used.